

2.6 Breng de wip in evenwicht

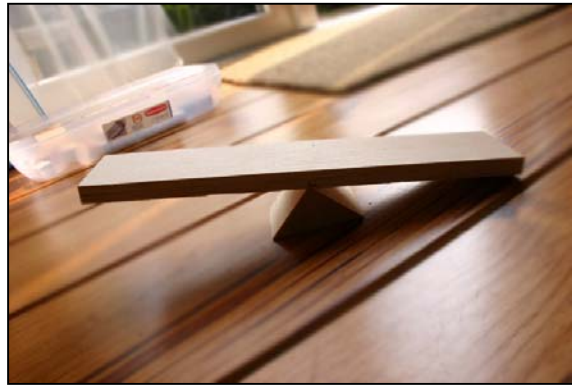
1.



2.



3.



4.



5.

